

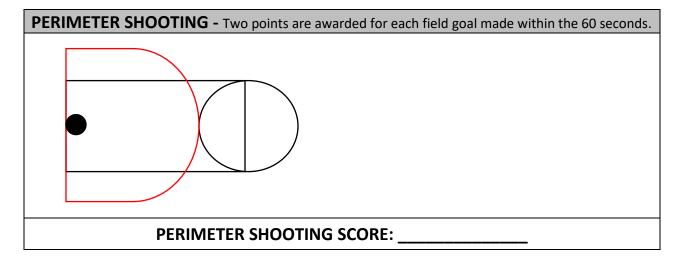
Athlete Name:

Heat #:	Program:	BASKETBALL LEVEL 2 SKILI
neal#.	Program.	DASKETDALL LEVEL

CATCH AND PASS — One point is scored for each good pass made to the feeder (must be				
catchable). One point is scored for each good catch made by athlete (no drops/fumbles).				
CATCH AND PASS SCORE:				

TWELVE METER DRIBBLE- The athlete will dribble 12 meters, 1 time in 60 seconds. One point is awarded for every midpoint the athlete crosses. Player's score is how many cone midpoints that are passed successfully in 60 seconds.

TWELVE METER DRIBBLE SCORE:



FINAL SCORE (total of three events): ______