



Athlete Name: _____

Division: _____

Program: _____

Level 1 (10ft) _____ Level 1 (8ft) _____

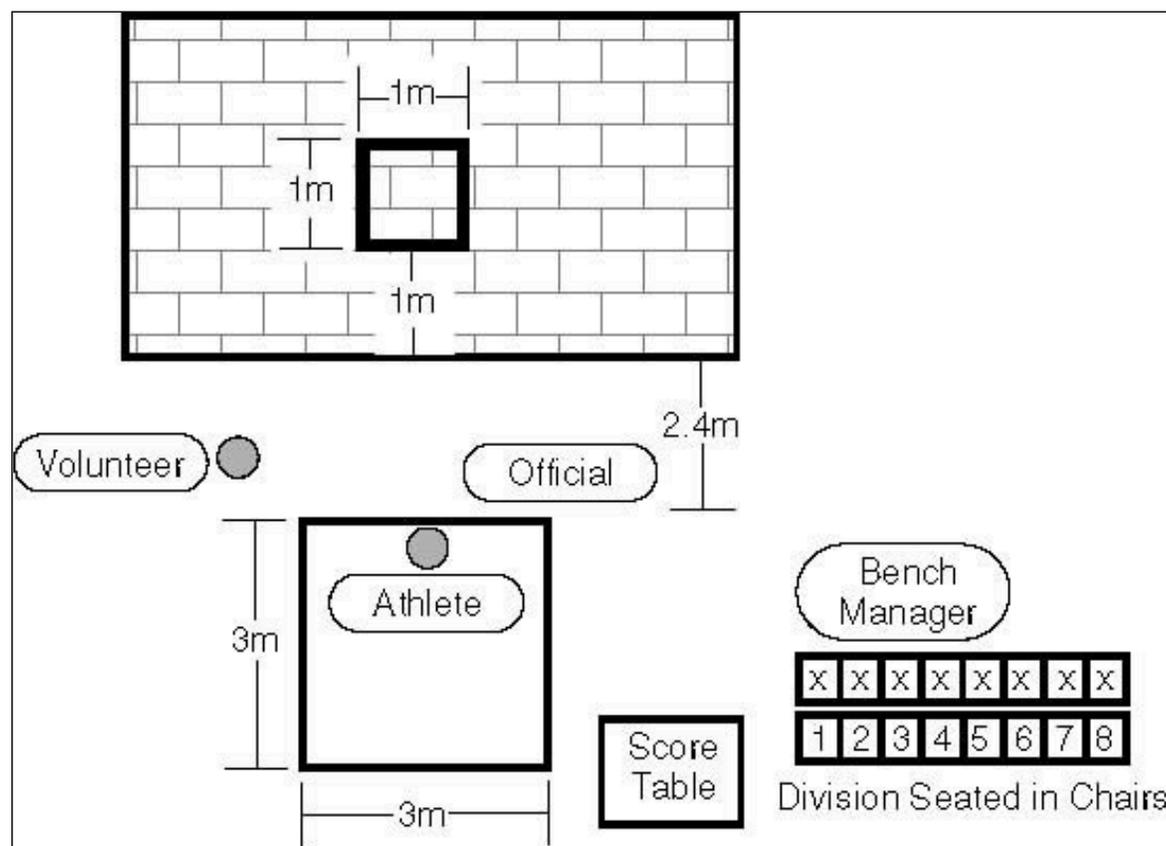
TARGET PASS- The athlete is given 5 passes at the target.	Max Pts.	Trial #1	Trial #2	Trial #3	Trial #4	Trial #5
1. Hitting the wall inside the square	3	3	3	3	3	3
2. Hitting the lines of the square	2	2	2	2	2	2
3. Hitting the wall, but not the square	1	1	1	1	1	1
4. Catching the ball in the air or on the bounce in the square	1	1	1	1	1	1
5. Ball bounces before hitting the wall	0	0	0	0	0	0
TARGET PASS Total Score: _____						

SPEED DRIBBLE- The athlete will dribble as many times as they can in 60 seconds.
Use this area to tally dribbles.
SPEED DRIBBLE Total Score: _____

SPOT SHOT- The athlete will shoot from 6 different spots, with 2 trials from each spot.							
	Distance	Made	Board/Rim		Distance	Made	Board/Rim
Spot #1	.9m	2	1	Spot #2	.9m	2	1
Spot #1	.9m	2	1	Spot #2	.9m	2	1
Spot #3	1.8m	3	1	Spot #4	1.8m	3	1
Spot #3	1.8m	3	1	Spot #4	1.8m	3	1
Spot #5	2.7m	4	1	Spot #6	2.7m	4	1
Spot #5	2.7m	4	1	Spot #6	2.7m	4	1
TOTALS:				TOTALS:			
(Max Points 36) SPOT SHOT TOTAL SCORE: _____							

FINAL SCORE (total of three events): _____

Event #1: Target Pass



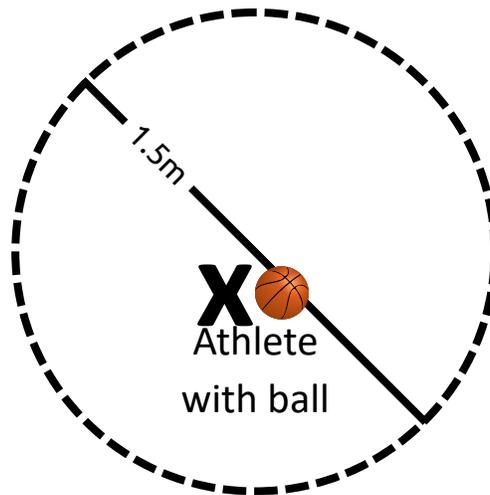
Description

- A 1 meter (3 feet 3 1/2 inches) square is marked on a wall using chalk or tape.
- The bottom line of the square shall be 1 meter (3 feet 3 1/2 inches) from the floor.
- A 3 meter (9 feet 9 inches) square will be marked on the floor 2.4 meters (7 feet) from the wall.
- The athlete must stand within the square. The leading wheel axle of an athlete's wheelchair may not pass over the line.
- The athlete is given five passes.

Scoring

- The athlete receives **three** points for hitting the wall inside the square.
- The athlete receives **two** points for hitting the lines of the square.
- The athlete receives **one** point for hitting the wall but not in or on any part of the square.
- The athlete receives **one** point for catching the ball in the air or after one or more bounces while standing in the box.
- The athlete receives **zero** points if the ball bounces before hitting the wall.
- The athlete's score will be the **sum** of the point from all five passes.

Event #2: Speed Dribble



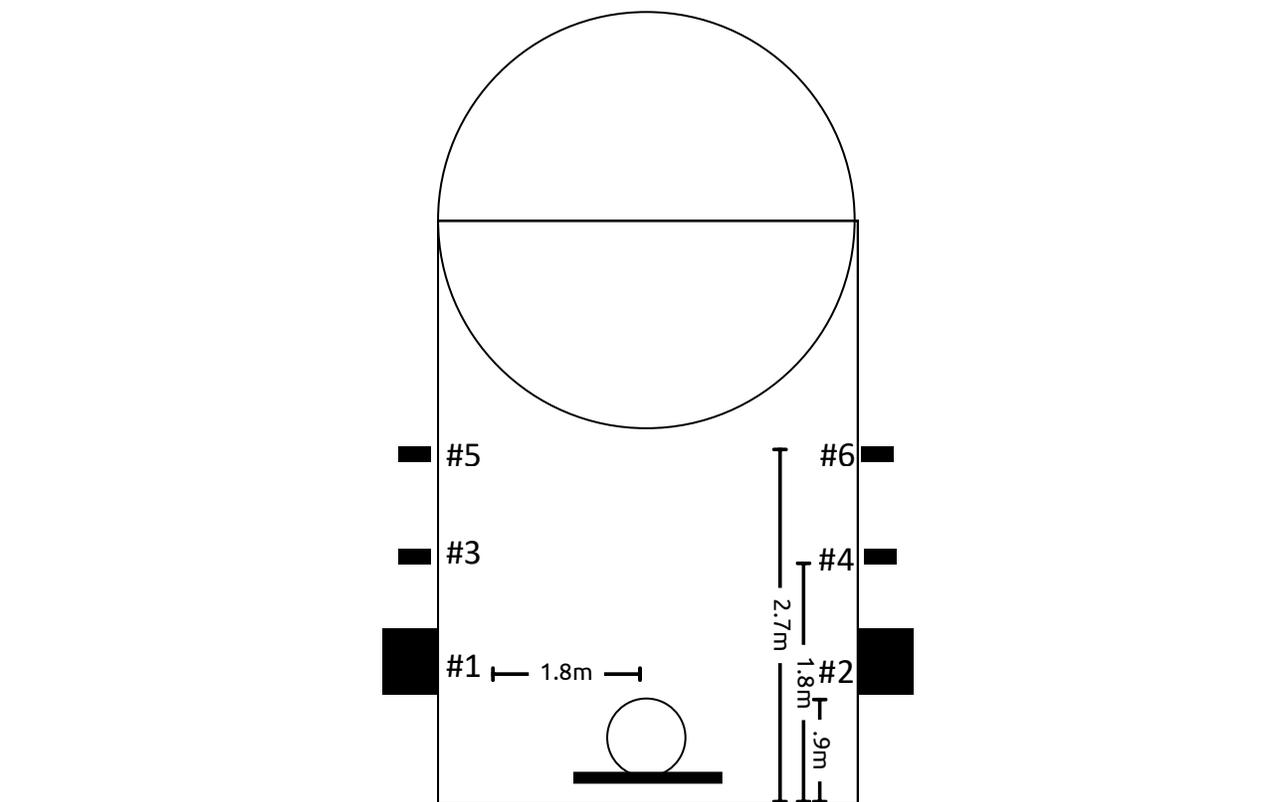
Description:

- a) Athlete may use only one hand to dribble.
- b) Athlete must either be standing or be sitting in a wheelchair or another type of chair with similar dimensions while competing.
- c) Athlete starts and stops dribbling at the sound of the whistle.
- d) There is a 60-second time limit imposed. The objective is to dribble the ball as many times as possible during this period.
- e) Athlete must stay in the designated circle while dribbling. If the basketball rolls out of the circle, it may be handed back to the athlete, who continues to dribble.
- f) Counting stops and the event ends when the basketball rolls out of the circle for the third time.

Scoring:

- a) Athlete receives one point per legal dribble within the 60 seconds.

Event #3: Spot Shot



Description

- Six spots are marked on the floor. Start each measurement from a spot on the floor under the front of the rim. The spots are marked as follows:
 - #1 & #2 = 1.8 meter (5ft, 9in) to the left and right plus .9 meters (2.95ft) up the key to the block.
 - #3 & #4 = 1.8 meter (5ft, 9in) to the left and right plus 1.8 meters (5.91ft) up the key to the next hash mark.
 - #5 & #6 = 1.8 meter (5ft, 9in) to the left and right plus 2.7 meters (8.86ft) up the key to the next hash mark
- The athlete attempts two field goals from each of six spots. The attempts are taken at spots #2, #4 and #6, and then at spots #1, #3 and #5.

Scoring

- For every field goal made at **spots #1 and #2**, **two** points are awarded.
- For every field goal made at **spots #3 and #4**, **three** points are awarded.
- For every field goal made at **spots #5 and #6**, **four** points are awarded.
- For any field goal attempt that does not pass through the basket but does hit either the backboard and/or the ring, **one** point is awarded.
- The athlete's score will be the **sum** of the points from all 12 shots.